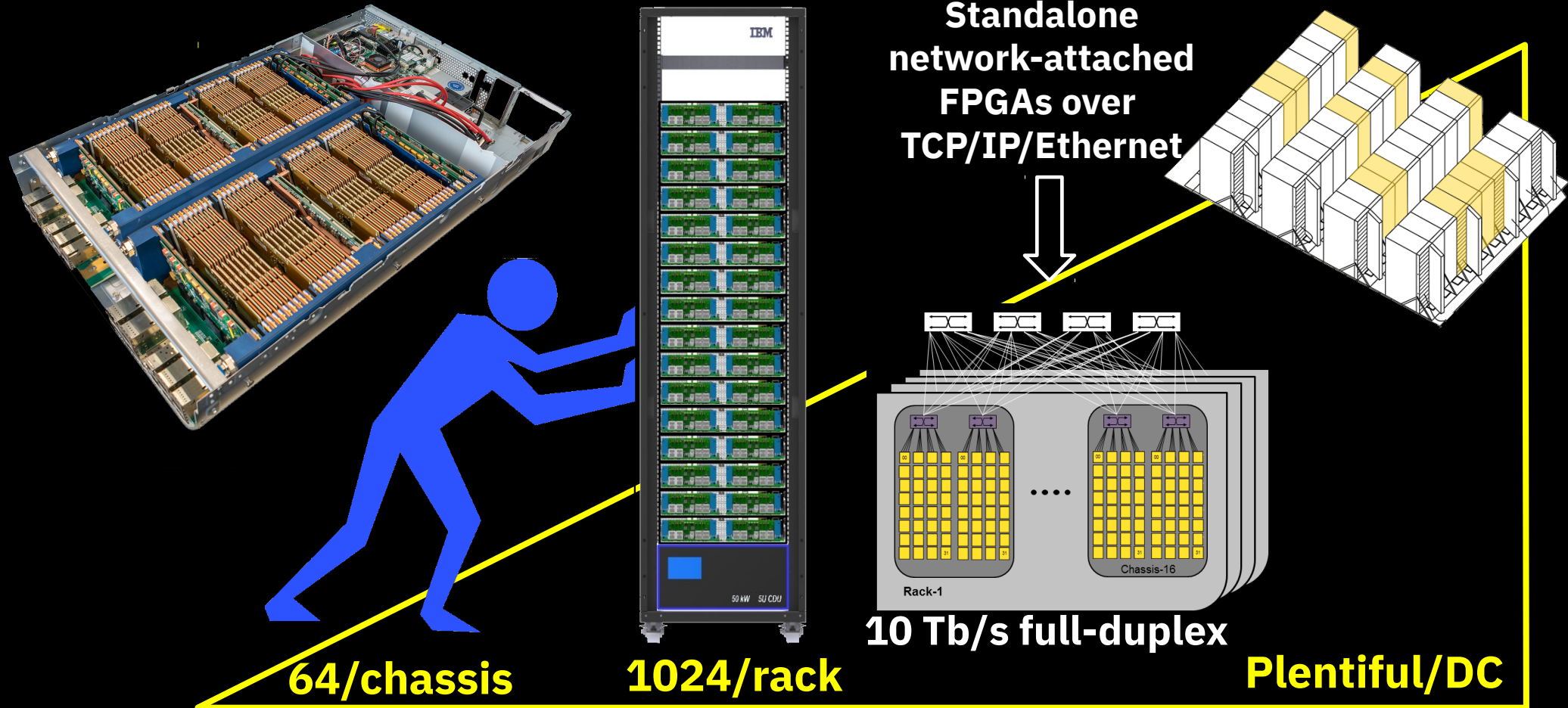


System architecture for network-attached FPGAs in the Cloud using partial reconfiguration

Burkhard Ringlein, Francois Abel, Alexander Ditter, Beat Weiss, Christoph Hagleitner, and Dietmar Fey



System Architecture: Requirements and Proposal

- 1) **Standalone** FPGAs must control themselves
- 2) Abstract the physical FPGA
- 3) No disclose of sources required
- 4) Guarantee **integrity** of the DC
- 5) Build **clusters** dynamically
- 6) Reuse / Integrate with existing DC services

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- 1) **TCP/IP and REST**
(Representational State Transfer)
 - have proven **to scale**
 - **are hardware agnostic**
 - 2) FPGA must reconfigure itself
 - 3) Separation of privileges and network interfaces within the FPGA
- using *partial reconfiguration* via a *RESTful API* based on TCP/IP

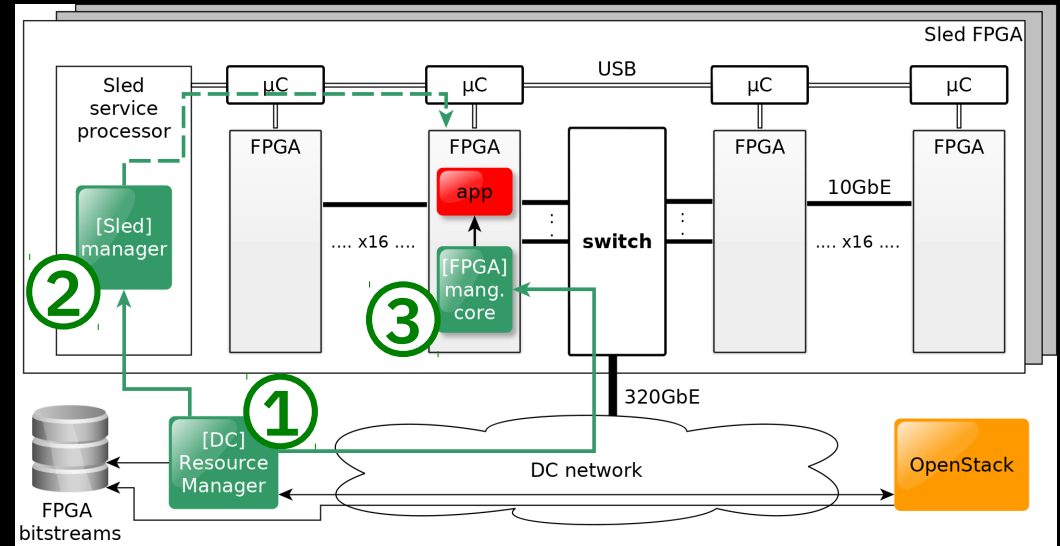
System Architecture: Divide and Conquer

- **Three levels of Management:**

- 1) Data Center
- 2) per Sled/Chassis
- 3) per FPGA

- **Results:**

- 1) < 2% of a Xilinx Kintex
- 2) deployment time independent of cluster/application size
- 3) single application bit-stream for “zillions” of FPGA nodes
- 4) fast configuration



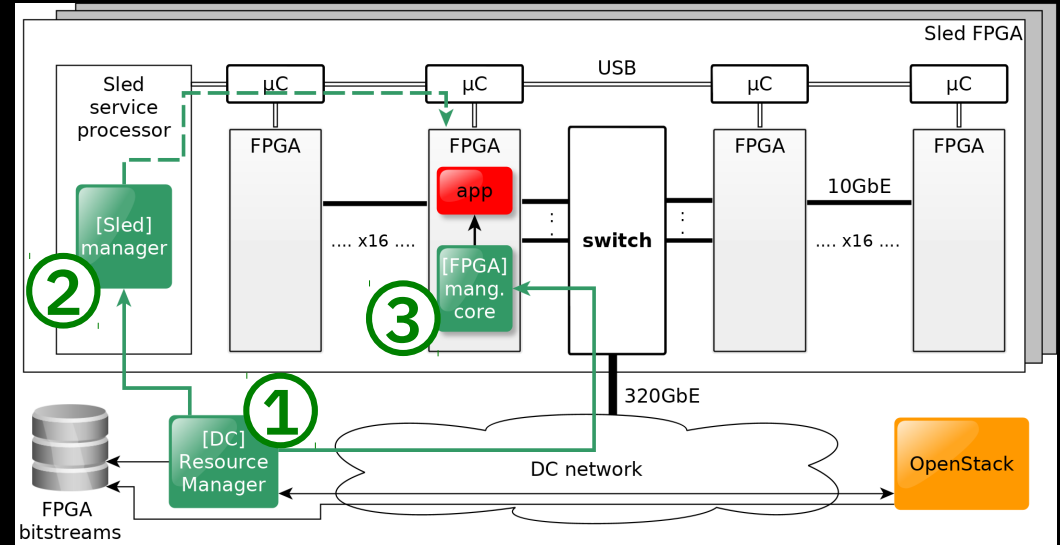
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Thank you...

ngl@zurich.ibm.com

zurich.ibm.com/cc/cloudFPGA/